

EMERGENCY PROCEDURES

Person in charge: Camp Director, or His Designee

FIRE

NOTIFY: Anyone who observes or suspects a fire should report the finding to any staff member. The staff member will report to the office or will contact the office via camp radio.

SIGNAL: Office staff will sound the fire siren to summon all the camp staff to the central camp area where they will begin to form fire teams. Three short blasts of the fire siren is used to signal “all clear”.

ACTION: All scouts report back to their campsites in an orderly fashion as to keep the roads clear and yield to vehicles. Staff will report to the central camp area to organize fire teams. The Senior Commissioner will go to the site of the reported fire and establish incident command. The Program Director will report to the central camp area and establish staging area command. Scout leaders take a head count and report it to the office as soon as possible.

MISSING PERSON

PREVENTION: Encourage use of the buddy system for all activities. Emphasize importance of all Scouts and leaders using the check-in and checkout sheet in the office when leaving or arriving at camp. Scout leader should take periodic head-count, especially at meals, first thing in the morning and before taps to account for all Scouts.

NOTIFY: Scout leader reports missing Scout’s name to the office with any “last seen” details, what the scout looks like, and possible causes of absence.

SIGNAL: Key staff will be notified. Leaders will be notified by staff “runners”. In the event a search is deemed necessary the fire siren will be activated. Three short blasts of the fire siren signal for “all clear”.

ACTION: Scouts return to campsite, Scout leader is to take head count, and inform office of results, staff initiate missing person procedures.

LOST BATHER (Buddy tag left on board):

NOTIFY: Waterfront staff activates the Lost Bather Search (LBS) siren and contacts the main camp office and advises them to activate the main siren. The waterfront sends a “runner” to the office with the missing Scouts name. An additional “runner” is sent to the missing Scouts’ campsite.

SIGNAL: A yelping siren, three short blasts of the fire siren is used to signal “all clear”.

ACTION: When buddy tag is found on board, waterfront staff immediately initiates a waterfront search. Scouts in C.O.P.E., Field Sports, and out trip (mountain biking) stay in the area and those area directors will report names to the office. All other Scouts report back to their campsites. Scout leaders take a head count and report it to the office as soon as possible.

POWER FAILURE

NOTIFY: Camp office.

SIGNAL: Key Staff will be notified and staff “runners” sent to campsites as necessary.

ACTION: Turn off all power switches, restrict use of water, and keep all freezer and refrigerator doors closed.

SEVERE WEATHER, ELECTRICAL STORMS, AND OTHER EMERGENCIES

NOTIFY: The camp Health Officer monitors the weather regularly and is contacted by Washington County Emergency Services when there is a weather warning/watch/alert. Staff and leaders will be updated appropriately.

SIGNAL: The fire siren will be activated or staff “runners” will be sent to campsites. Staff “runners” will be sent or three short blasts of the fire siren signal “all clear”.

ACTION: Move Scouts to Central Camp Area. Await instruction from Camp Director or Program Director. Also, aquatics and other program activities may be restricted in the event of electrical storms, high winds, or other weather conditions.

*** Emergency procedures will be reviewed on Sunday. Emergency teams will be formed by camp staff (and others, if appropriate). Emergency drills will be held during the week and should be treated seriously.

**SAFETY ALWAYS TAKES A PRIORITY OVER SPEED
EMERGENCY PHONE NUMBERS ARE POSTED BY EACH PHONE IN CAMP**